**Uxbridge Squash and Racketball Club – Squash Leagues Rules**

1. All matches are to be played to SRA rules.
2. **Player Conduct

*Players will conduct themselves in fitting with the spirit of the leagues and show respect to The Organiser, their opponent, other members and USC staff. Where unacceptable behaviour, including personal allegations, threats, violence or any offensive personal comments made against other members, The Organiser or any USC staff, The Organiser has the right to remove the offending player from the leagues for a suspension period or permanently.***
3. **League Membership**

All USRC members, except off-peak members, may participate in the leagues (trial members included).

Members will be removed from the leagues should their membership lapse. The Organiser has the right to exclude or suspend any member due to breach of the rules.

All league members must use ManageMyMatch.com to manage their league games.

1. **Scoring**

**Points will be awarded to the winner and loser as follows:
3-0 7 points & 2 points
3-1 6 points & 3 points
3-2 5 points & 4 points
2-0 4 points & 2 points
2-1 4 points & 3 points
2-2 4 points & 4 points
1-0 3 points & 2 points
1-1 3 points & 3 points
0-0 0 points & 0 points**
2. **Walkovers**

Walkovers may be awarded against a player where:
	1. a player fails to turn up to a scheduled fixture
	2. a player arrives more than 10 minutes late
	3. a player fails to respond to three reasonable contact attempts by their opponent
	4. a player is unreasonable in providing opportunities to play.

Walkovers can be claimed by clicking the appropriate tab in ManageMyMatch. If an opponent disagrees with a claimed walkover and the fixture is disputed, The Organiser will make a final and binding decision.

1. **League Positions**The final league positions will be decided by the number of points won for all matches played. Where players achieve the same number of points the higher player will be decided by the;

	1. winner of the match between two players
	2. most games played
	3. player which had the higher league position at the start of the league.
2. **Promotion and Relegation**• 1st - Moves to the first position in the next league (except in league 2 where the move is to the 5th position in league 1 & league 3 where the move is to position 3 in league 2)

• 2nd - Moves to the 5th position in the next league (except in league 2 where the move is to the 6th position in league 1 & league 3 where the move is to position 6 in league 2))

• 5th - Moves to the 2nd position in the league below (Except in league 1 where the move is to 1 in league 2)

• 6th - Moves to the last position in the league below (Except in league 1 where the move is to 2 in league 2)

Please be aware that once the leagues have been updated based on the results of the previous leagues, new players are then added and players wishing to leave removed.
**Therefore, you may be positioned higher or lower than expected**

**Players can also be moved outside of these rules at The Organisers discretion.**

1. **Matches**

Matches will be played to the best of five games.

Matches should be completed within a single court booking period (The later of the lights going out, five minutes beyond the booking finish time or when the next court booking players knock). Only in the event of both players being in full agreement can matches may be continued to completion at a later mutually convenient time.
2. **Scoring

Scoring will use Point Per Rally system as per ‘England Squash’ rules. Hence:**
* The winner of a rally scores 1 point and serves to begin the next rally.
* Each game is played to 15 points, except that if the score reaches 14 all, the game continues until one player leads by 2 points.
* If both players agree, the game can be played to Hand In, Hand Out (HiHo) scoring.
1. **Availability of players**

Players must be available to offer a varied selection of timing opportunities to play their matches within a broad range of dates during the league period. It is not acceptable for players to only want to play at weekends or only outside of core court hours (6.00pm to 8.15pm courts).

Players must be available to play matches on at least two week day evenings for at least two weeks during the league period.

Some players work away from the area and cannot play early evening games. Their opponents must be able to on occasion be willing to play games later in the evening if weekends are not an option. However, players wishing to play their games later must be able to ensure that they can offer options no later than 7.30 in such circumstances.

1. **Withdrawals**
	1. Players are requested to remove themselves from current and future leagues by using the appropriate notifications tabs on www.managemynatch.com
	2. If a player does not complete any matches (recorded on scoresheet) in the last league, they will be regarded as finishing last, relegated and removed from the league. The player then wishing to be re-admitted will be entered at the level following their relegation.
	3. The following [www.managemymatch.com](http://www.managemymatch.com) default rules will apply for mid-league withdrawals as follows:

“Each player who did not get an opportunity to play the departing player is given a score equal to the average score of those who did. Similarly, the departing player's average score so far is assigned to their unplayed games except with an important adjustment: This average score is reduced the nearer the time of departure gets to the end of the tournament.

1. **The Organiser**The Organiser will complete the league administration as fairly, accurately and as expeditiously as possible. Once new the new leagues have been published they will not be withdrawn. Minor errors will be rectified at the organiser’s discretion where this does not have major change implications. If errors cannot be easily rectified, the organiser will address the issue in the following league.

 **Unresolved disputes between players will be resolved as fairly as possible by The Organiser.** **The organiser’s decision is final and cannot be challenged.**